



'21 Greater Yellowstone Section USPSA Championship Match

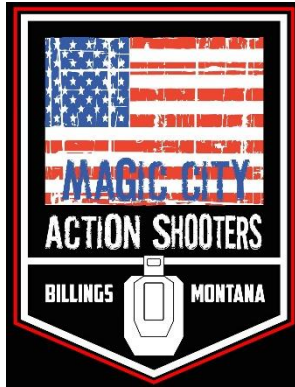
Hosted by

Magic City Action Shooters

Billings Rod & Gun Club

Billings, MT

September 17-18, 2021



The 2021 Greater Yellowstone Section Championship Match is a USPSA Level II match, consisting of nine stages with a minimum round count of 195 rounds.

Match Officials:

Match Director – Tami Waite

Range Master - Matt Waite

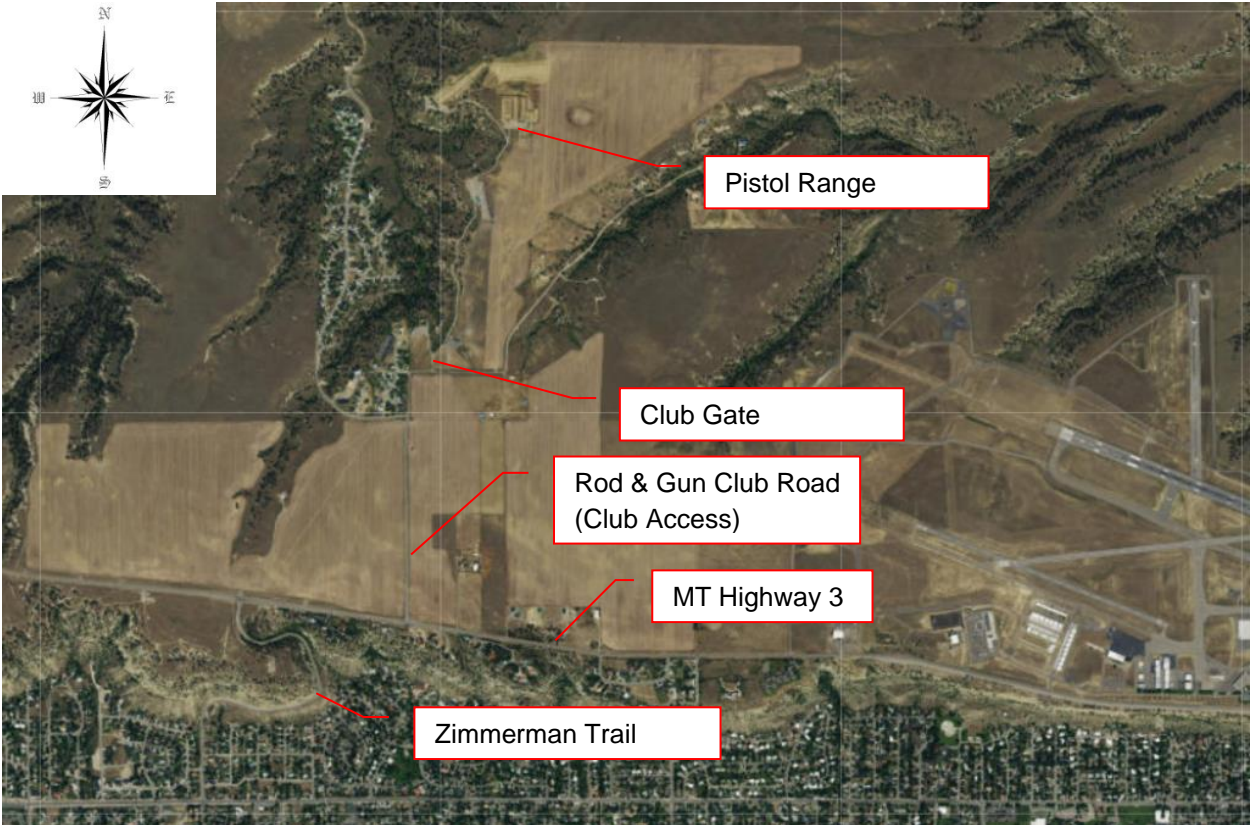
Range Officers:

Stage	Chronograph	Bay 1	Bay 2	Bay 3		Bay 4	Bay 5		Bay 6	Bay 7
		Golden Nugget	Flamingo	Ballagio	Tropicana	Caesar's Palace	Circus Circus	Harrah's	Sahara	Luxor
CRO	Scott Nielsen	Marci Minter	Danny Minter	Bruce Gary		Michael Williams	Craig Boyd		Scott McDowell	Luke Archer
RO	Jim Sanders	Armanda Kleist	Nick Tibesar	Mac Clark		Wade Tingey	Joe Desson		Sharon Eliasson	Jen Adams
RO		Casey Dolph	Dan Dooley	Carl Overland		Mason Zier	Patrick McCormick		Bruce Reid	Brice Ligget
RO				Sam Buckman			Darren Divine			

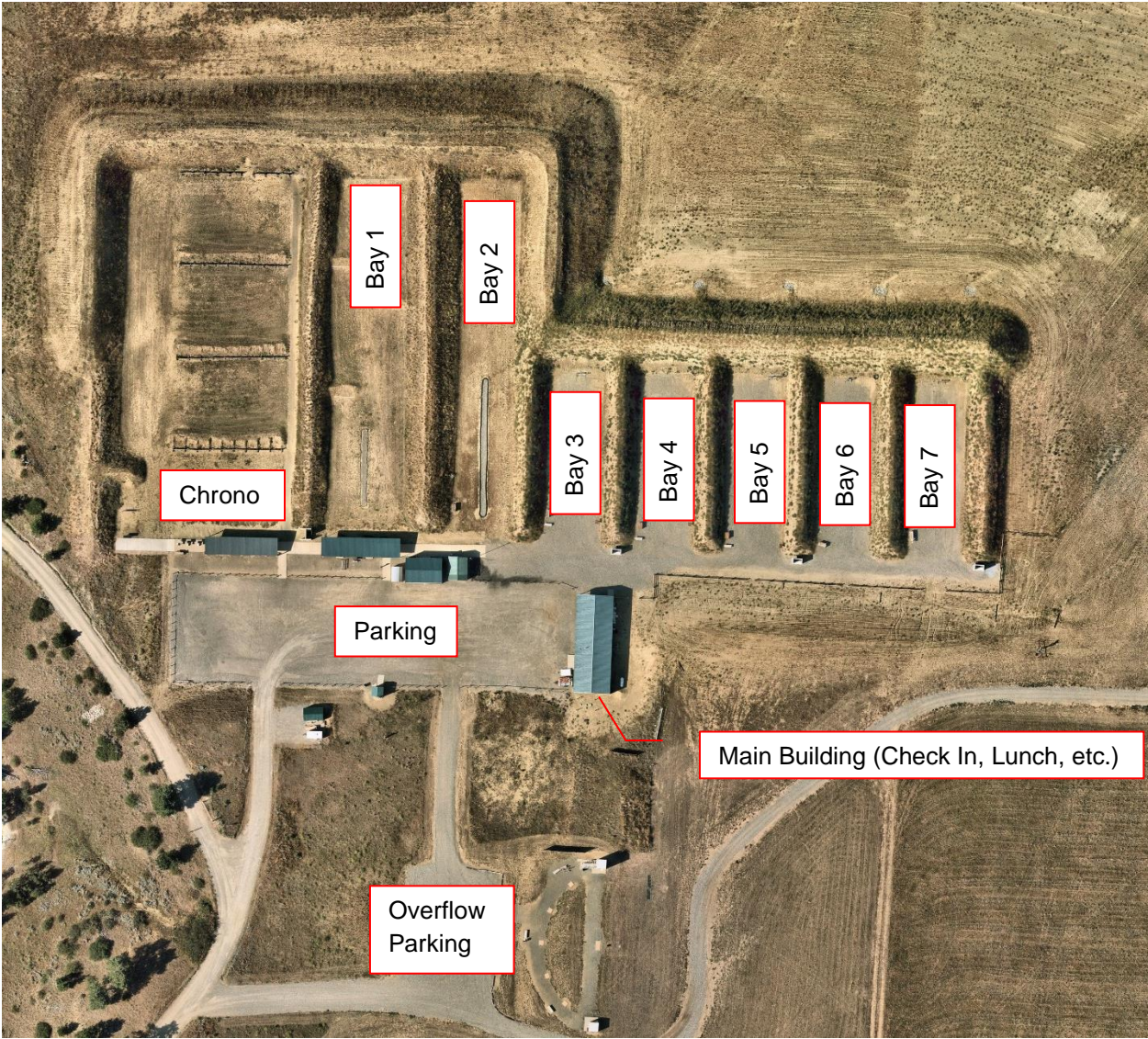
Magic City Action Shooters would especially like to thank everyone that helped to set up this match, worked as staff, helped with registration, and helped to tear down the stages.

Tami and Matt Waite

Map to the Billings Rod & Gun Club



Range Map:



2021 Greater Yellowstone Section Championship

Safety Requirements & Match Procedures

GENERAL HOUSEKEEPING: We are guests of the Billings Rod and Gun Club and expect that competitors will behave accordingly. Observe the 15 mph speed limit on Club roads, be courteous to Club members that may not be participating in this match, and do not leave trash or debris on the range.

ALCOHOL: Consumption of alcoholic beverages while the match is underway at the Billings Rod and Gun Club is prohibited.

SMOKING: Smoking on the grounds of the Billings Rod and Gun Club is prohibited other than inside vehicles.

MATCH RULES: This match is a Level II USPSA match and is conducted under the most current edition of the USPSA Handgun Competition Rules. All competitors must be current members of USPSA.

COLD RANGE: The Billings Rod and Gun Club is a cold range. Safety areas are located at the southwest corner of Bay 1 and at the end of the side berms between Bays 3 & 4, 5 & 6, and 7; in addition, temporary safety areas will be setup in Bays 1 and 2. Firearms are not to be handled anywhere on the range except in a designated safety area or under the direction of a match official. Handling firearms in the parking area or inside a building is deemed unsafe gun handling. Ammunition, including empty cases and snap caps, may not be handled in the safety areas.

SCORING AND SCORES: Scores will be collected and calculated using Practiscore. Results will be posted to Practiscore.com on an hourly basis during the match. Upon the competitor approving their score on the tablet, a paper receipt will print. The competitor and RO must initial this receipt; this receipt is the required paper backup for the Level II match. If the competitor wants a copy of the receipt for his records he must let the RO know and the RO will print a second copy.

SCHEDULING: Competitors must compete for score according to the published match and squad schedule. A competitor who is not present at the scheduled time for any stage may not attempt that stage without the approval of the Match Director, failing which the competitor's score for that stage will be zero.

RANGE OFFICERS: Each stage will be staffed by certified Range Officers for the duration of the match. The dedicated ROs will be operating the timer and the scoring device. The ROs are here to assist the competitors in having a safe and enjoyable match; it is imperative that you listen and follow their directions. These ROs have generously donated their time to ensure that everyone has a safe and fun match; please be sure to thank them for their efforts.

FUNCTION FIRE TESTING: Function fire testing can be done on the bench range located to the west of Bay 1. Note that this range is an active part of the Billings Rod and Gun Club facility. Club rules must be observed while using this range and your use of this range must be coordinated with Club members also using the range. Club rules are posted on the bulletin board behind the benches.

STAGE TIMELINES: The stage timelines are very tight. Please move between stages quickly and as a squad. However, if waiting for a stage, please stay off the stage until the previous squad is done. Wait until the stage briefing has been completed before bathroom breaks or other errands.

SQUADS STAY TOGETHER: Please remain with your squad and help reset the stage until everyone has finished shooting.

COME TO THE LINE PREPARED: Please be ready to shoot when your name is called.

PCC CASING AND UNCASING: PCCs must be cased and uncased with the muzzle pointing into the side berm in accordance with USPSA rules. Failure to point the muzzle at the side berm during casing/uncasing will result in a DQ. While transporting PCCs from the staging areas to the start position and back to the staging area from where the shooter unloads and shows clear, the gun must be carried muzzle up with the bolt closed on a chamber safety flag. Chamber flags are available at check-in if you do not have one. Please come to the make ready location prepared; unbagging and bagging of PCCs will not be allowed on the stage.

PLEASE HELP RESET THE STAGE: Please help paint and reset steel and tape paper targets as your squad shoots the stage. Setting steel and taping targets isn't a spectator sport! Steel targets need to be painted between each shooter. Make sure the targets have been scored before taping or resetting them; pay attention to the direction of the range officers. Several stages have moving targets; please follow the directions of the ROs regarding resetting these targets to ensure match consistency and to avoid reshoots. Everyone on the squad has a job – if you are not one of the next three shooters, your job is to help with paper scoring, taping, and resetting the targets.

BERMS: No one is to go onto the berms or down range of the berms. Anyone beyond the berms will prompt a cease fire in all bays.

GUESTS AND MEDIA: Guests and members of the media are welcome but **MUST** check-in with the match director prior to accessing the competition area and/or competitors. Guests and members of the media will not be allowed on the range without proper eye and ear protection.

AWARDS AND PRIZE TABLE: Competitors are asked to stay until all shooting is complete and the results are made final; match staff greatly appreciates your help with removing the stage equipment from the bays once the results are final. Awards and prize table walk-through will be completed as soon as results are final and the stage equipment is stored.

STEEL TARGET CALIBRATION: The Range Master has a dedicated firearm and calibration ammunition for any challenges to the calibration of steel targets. A Range Officer will contact the Range Master for any challenges.

PAPER TARGETS: Match Staff will replace paper targets at approximately the midpoint of the match (i.e. during the lunch break). If certain targets need more frequent replacement, a Range Officer will contact the Range Master for a replacement target.

INCLEMENT WEATHER: Match staff will provide transparent covers for paper targets in the event of expected precipitation. Installation and removal of the covers will be at the direction of the Range Master.

WATER: Match staff will provide coolers with water from which you can refill a water bottle; please bring your own bottle to the match. Bottled water will not be provided.

PARKING: Parking areas are designated on the map above, but space is limited. Please carpool if you can, park courteously, and be aware of other users of Club facilities.

BRASS: This is a lost brass match. Brass will be donated to range officers staffing the match.

FIRST AID: There is a small first aid kit with bandages in the pistol building. In addition, each stage will have a complete trauma kit in the event of a serious accident.

RESTROOMS: There is a vault toilet in the main parking area, a plumbed toilet in the pistol building, and a temporary porta-potty near Bay 7.

DRESS CODE: The use of offensive or objectionable clothing will not be allowed. The Match Director will have the final authority regarding any questionable clothing.

CHRONOGRAPH: Chronograph ammunition will be collected prior to shooting the first stage of the day; you will be asked for eight rounds from a loaded magazine to use for chrono. The chrono stage will immediately follow the Bay 1 stage and is located on the bench range west of Bay 1. After the walk-through is complete, the last shooter in the order will report immediately to chrono. Other shooters will report to chrono as soon as they have approved their Bay 1 score. ROs from chrono will be present to retrieve magazines and ammunition used on the course. The chronograph stage is considered an official match stage and will have its own Written Stage Briefing and range commands.

REVIEW PERIOD: Per Rule 9.8.3, scores have been made available to all competitors on a regular basis throughout the match and, upon a majority vote of the competitors present, the one-hour review period at the end of the match may be reduced or waived.

Schedule Friday, September 17:

0830 Staff Registration

0900 Staff Match Begins

1415 Staff Match Complete

Range and stages are open for viewing during the staff match (subject to USPSA rules).

Schedule Saturday, September 18:

0700 Range Opens and Final Setup

0730 Registration and Check-In Opens **AT YOUR FIRST STAGE.**

0800 Shooting Begins

1120 Lunch

1215 Shooting Resumes

1445 Shooting Completes

1545 Awards and Prize Table

Squad Matrix:

Friday Staff Schedule							
Time	Bay 1	Bay 2	Bay 3	Bay 4	Bay 5	Bay 6	Bay 7
0900-0945		102	103		105		107
0945-1030	107		102	103		105	
1030-1115		107		102	103		105
1115-1200	105		107		102	103	
1200-1245		105		107		102	103
1245-1330	103		105		107		102
1330-1415	102	103		105		107	

Saturday Match Schedule							
Time	Bay 1	Bay 2	Bay 3	Bay 4	Bay 5	Bay 6	Bay 7
0800-0850	201	202	203	204	205	206	207
0850-0940	207	201	202	203	204	205	206
0940-1030	206	207	201	202	203	204	205
1030-1120	205	206	207	201	202	203	204
1120-1215	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
1215-1305	204	205	206	207	201	202	203
1305-1355	203	204	205	206	207	201	202
1355-1445	202	203	204	205	206	207	201

Stage Summary:

Bay	Stage Name	Rounds	Points	Scoring
1	Golden Nugget	26	130	Comstock
2	Flamingo	32	160	Comstock
3 Left	Bellagio	8	40	Virginia
3 Right	Tropicana	12	60	Comstock
4	Caesar's Palace	26	130	Comstock
5 Left	Circus Circus	13	65	Comstock
5 Right	Harrah's	18	9	Comstock
6	Sahara	28	140	Comstock
7	Luxor	<u>32</u>	<u>160</u>	Comstock
	Total:	195	975	

Craft Services: Lunch will be provided as part of your match entry fee. Additional lunches may be purchased for \$10.00 each.

Please Remember to Patronize and Thank our Generous Sponsors



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We would like to thank all the sponsors for this match, and we encourage you to send them a note of thanks for their support of our shooting sport.

Match support from donations is becoming more challenging each year. We were very fortunate for the sponsorship we received from our shooting community.

MCAS was the largest sponsor of the GYS match this year, the prize table was funded to a large extent by money saved over the last few years. We were able to save money to help support this match because of YOU, the faithful competition shooter supporting MCAS with your match attendance, donation of time, materials, and monetary contributions to keep our club successful, so thank you to each and every one of you for your support of MCAS and GYS. This match really wouldn't be possible without you.



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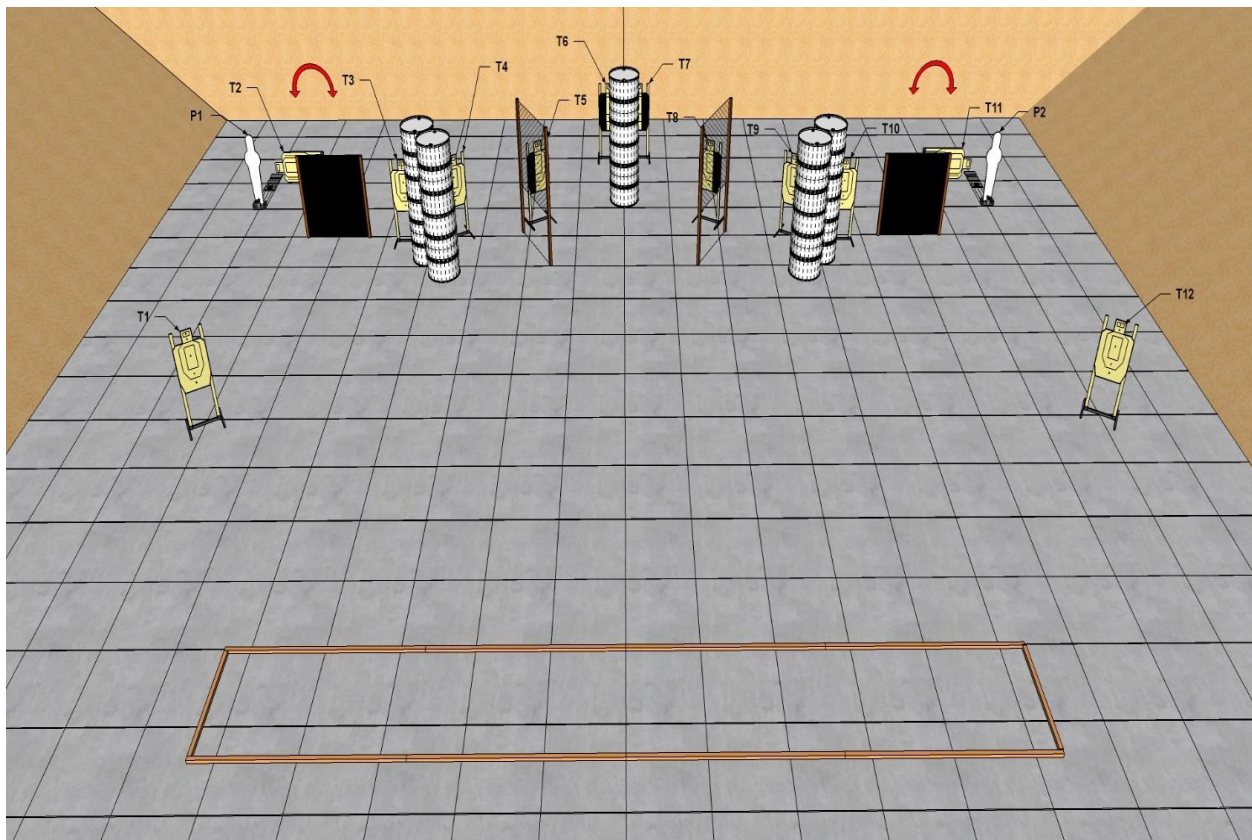


midwayusa.com

Golden Nugget is a 26 round Comstock long course with 12 USPSA targets and 2 poppers. Scoring is best two hits per paper target; steel must fall to score. P1 activates swinging target T2; P2 activates swinging target T11. T2 and T11 remain visible at rest.

Start Position: Feet touching rear fault line. Handgun is loaded and holstered; wrists below belt. Loaded PCC held in both hands with stock touching belt and muzzle pointing downrange.

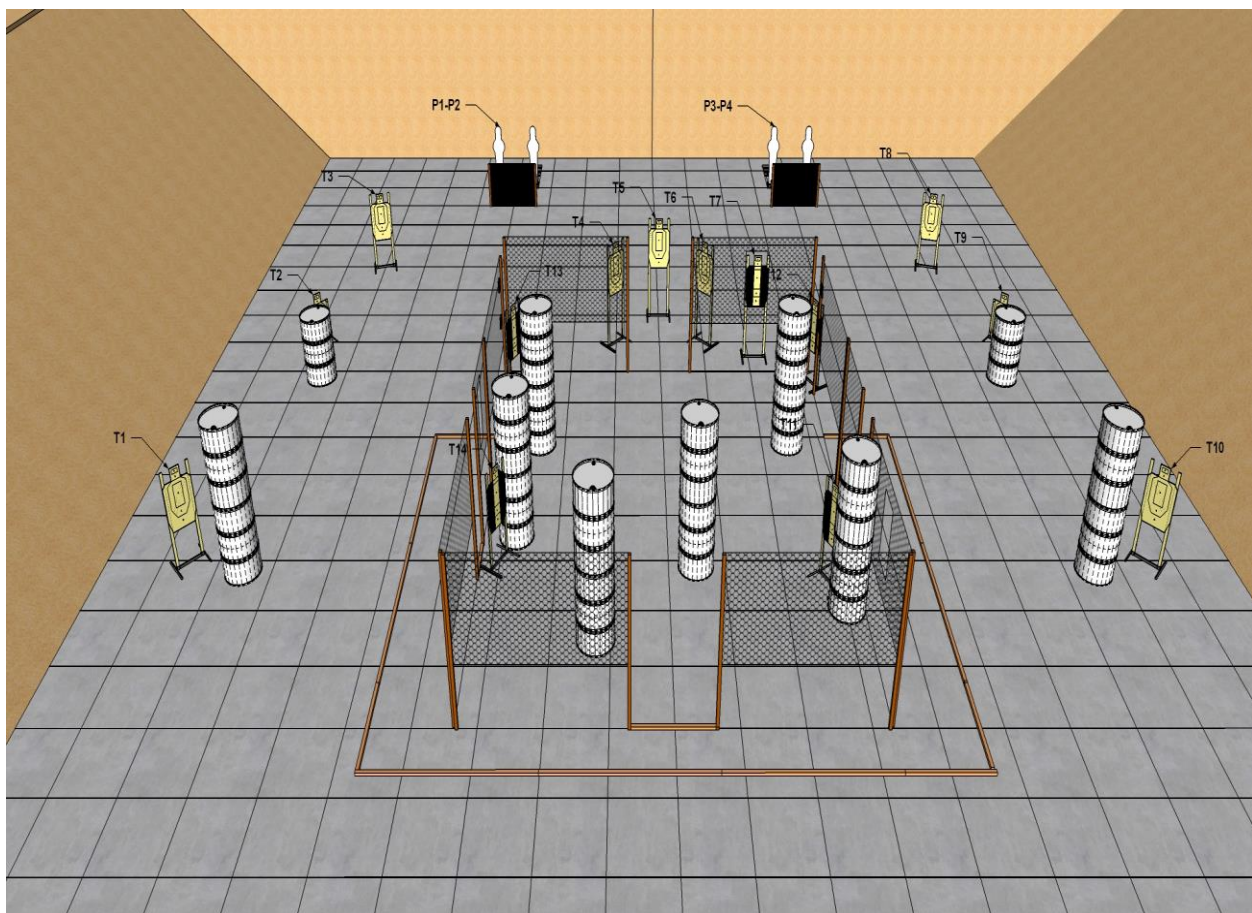
Stage procedure: upon the audible start signal, engage targets from within the shooting area.



Flamingo is a 32 round Comstock long course with 14 USPSA targets and 4 poppers. Scoring is best two hits per paper target; steel must fall to score.

Start position: Handgun is loaded and holstered, hands touching either set of cards. Loaded PCC held in both hands with stock touching belt and muzzle touching either lower card.

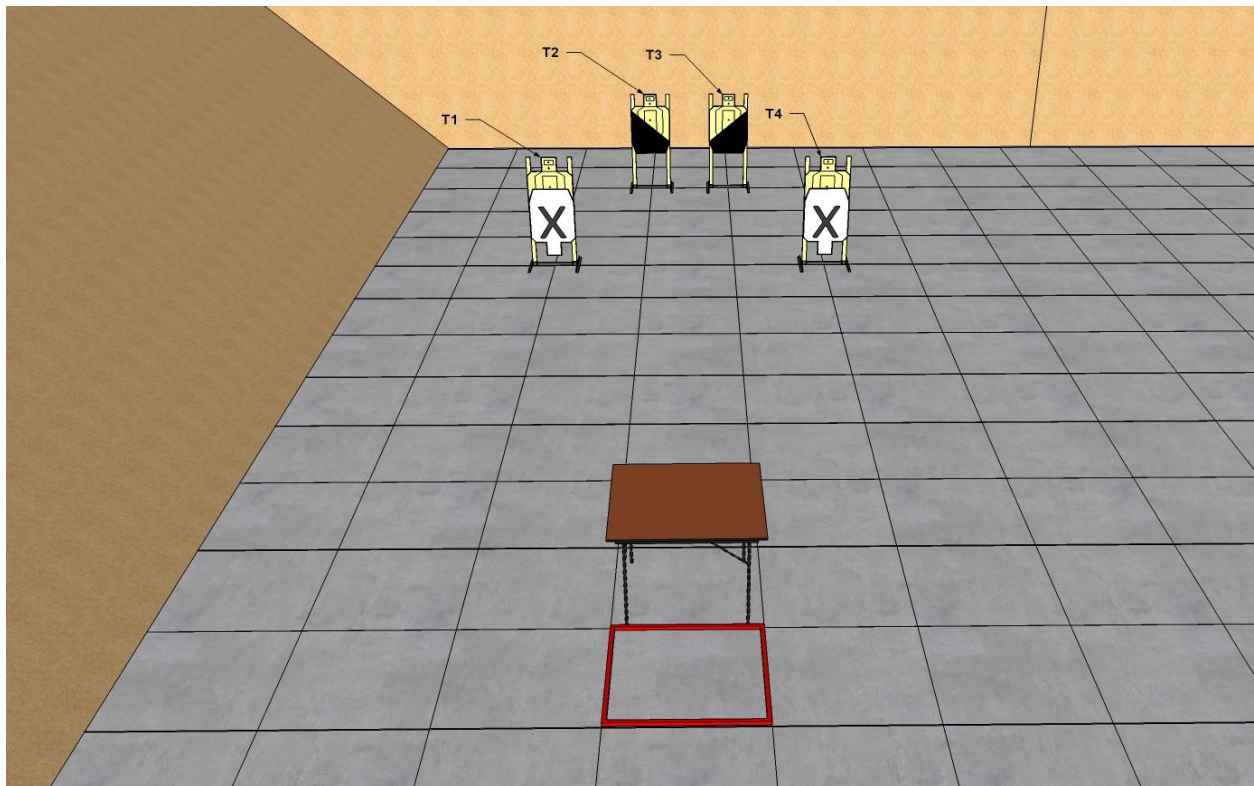
Stage procedure: upon the audible start signal, engage targets from within the shooting area.



Bellagio is an 8 round Virginia Count speed shoot with 4 USPSA targets. Scoring is best two hits per paper target.

Start Position: Standing outside the shooting area with feet touching the back of the shooting box, wrists above shoulders. Handgun/PCC is unloaded and laying unsupported on the table with trigger guard centered on playing card on table. All magazines used in the course of fire must begin on the table.

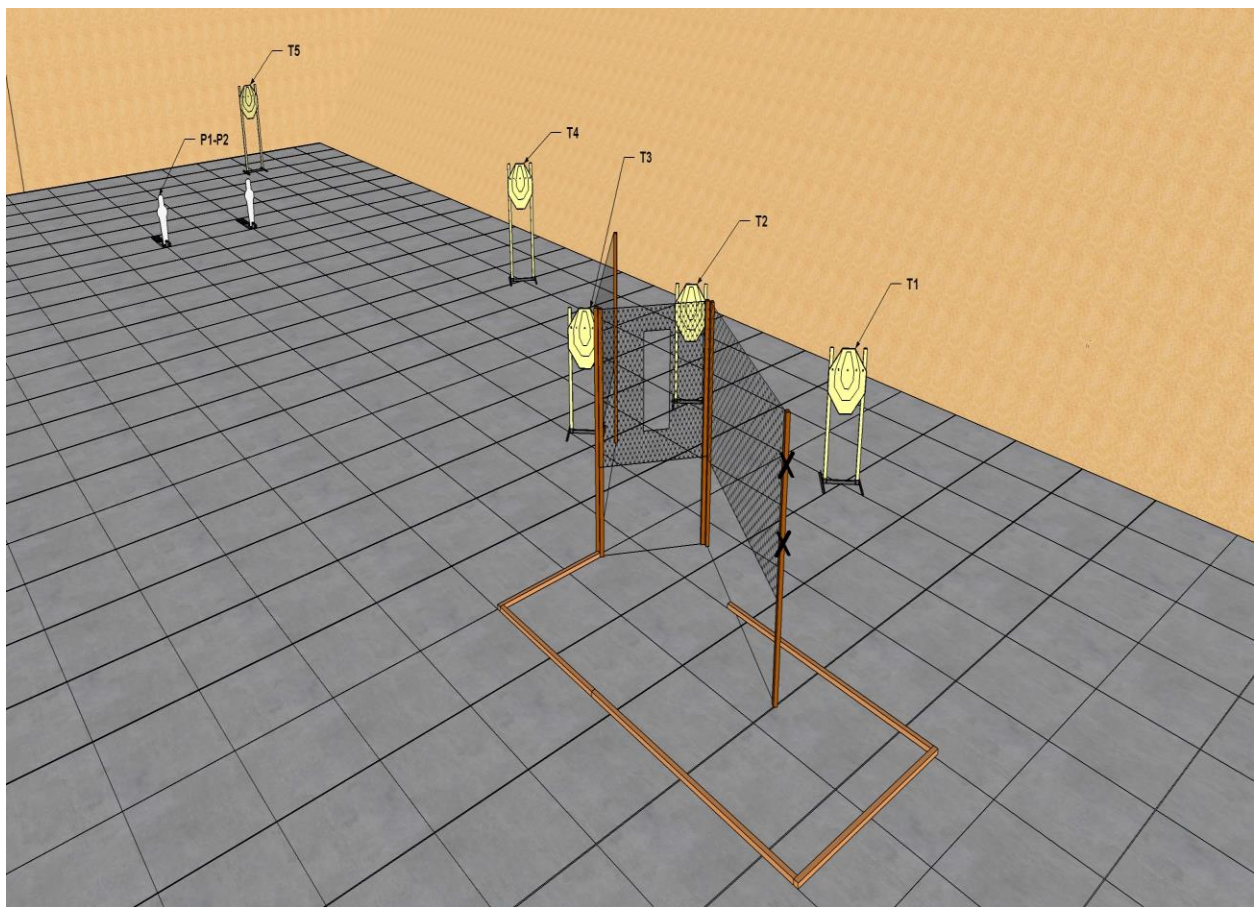
Stage procedure: upon the audible start signal, from within the shooting area engage any two targets with two rounds each, perform a mandatory reload, and engage the other two targets with two rounds each weak hand/side only.



Tropicana is a 12 round Comstock short course with 5 IPSC targets and 2 poppers. Scoring is best two hits per paper target; steel must fall to score.

Start Position: Standing inside the shooting area. Handgun is loaded and holstered; hands touching playing cards. Loaded PCC held in both hands with stock touching belt and muzzle touching lower playing card.

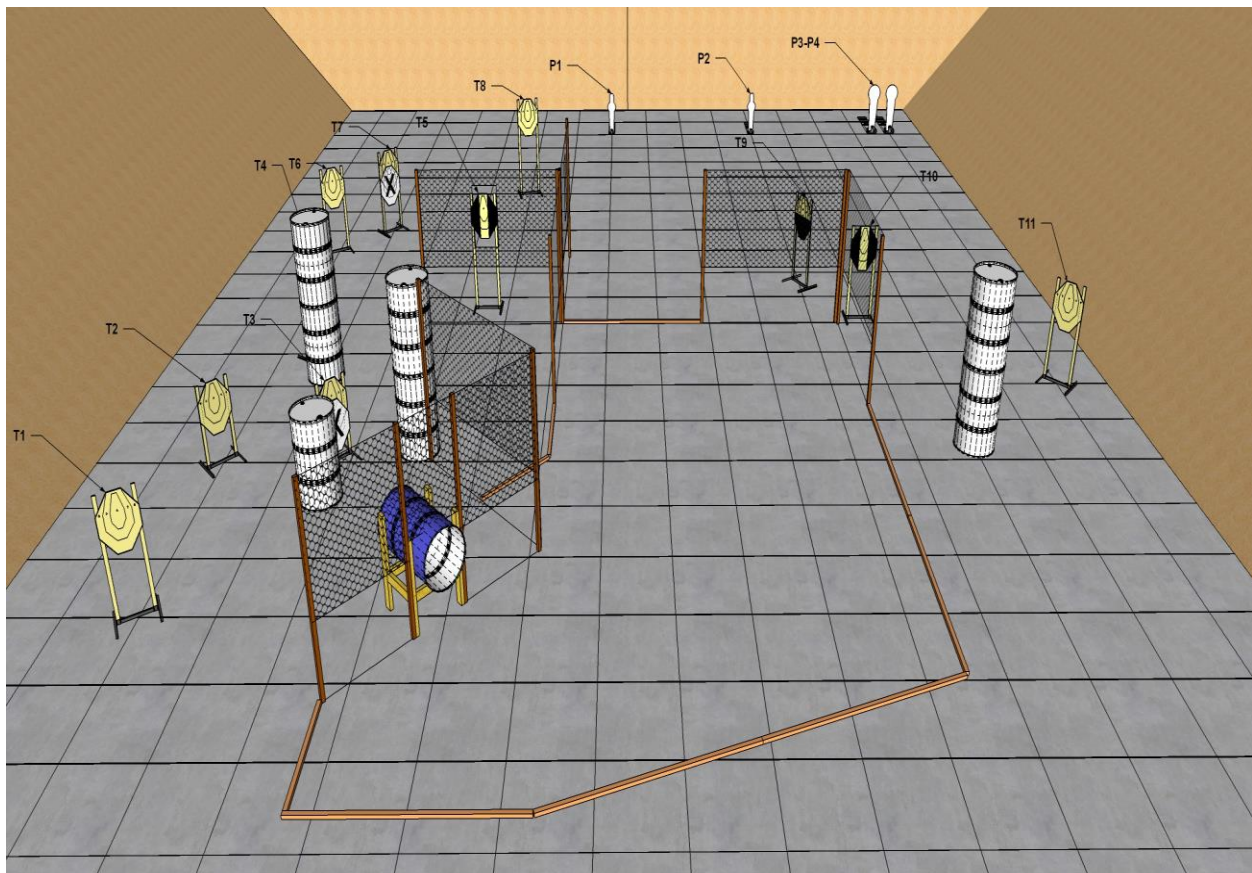
Stage procedure: upon the audible start signal, engage targets from within the shooting area.



Caesar's Palace is a 26 round Comstock long course with 11 IPSC targets and 4 poppers. Scoring is best two hits per paper target; steel must fall to score.

Start Position: Standing inside the shooting area. Handgun is loaded and holstered; wrists below belt. Loaded PCC held in both hands with stock touching belt and muzzle pointing downrange.

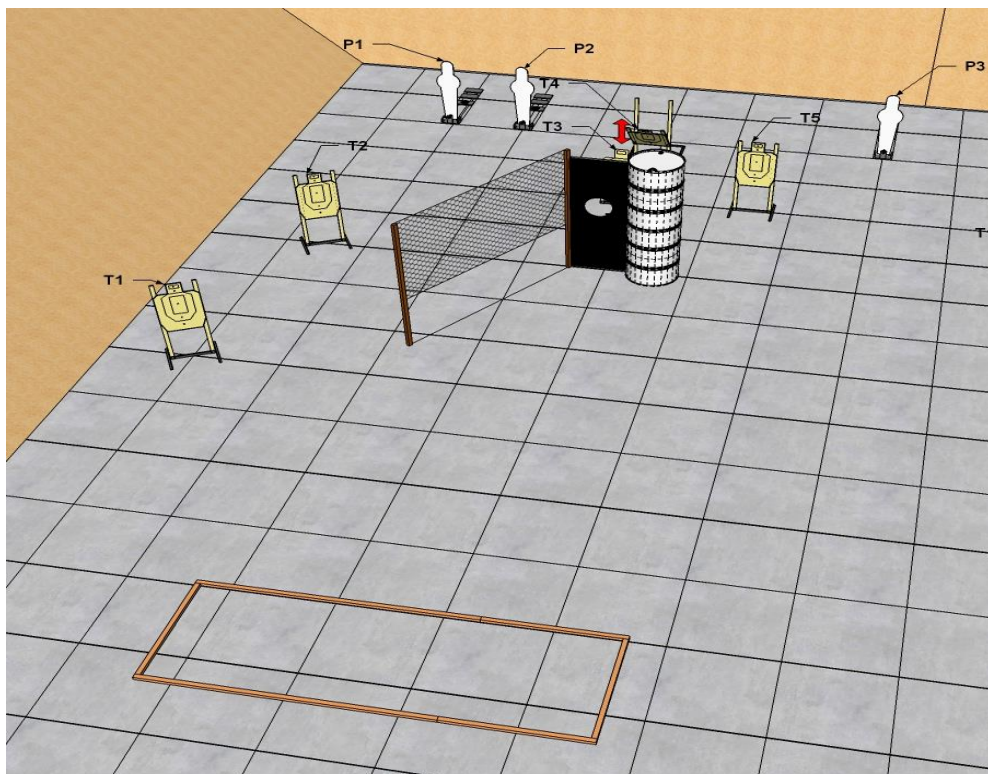
Stage procedure: upon the audible start signal, engage targets from within the shooting area.



Circus Circus is a 13 round Comstock medium course with 5 USPSA targets and 3 poppers. Scoring is best two hits per paper target; steel must fall to score. Either P2 or P3 activate bobbing target T2 and peekaboo target T3. T2 is visible at rest; T3 is visible prior to activation and is disappearing.

Start Position: Standing inside shooting area, both feet touching left side fault line. Handgun is loaded and holstered; wrists below belt. Loaded PCC held in both hands with stock touching belt and muzzle pointing downrange.

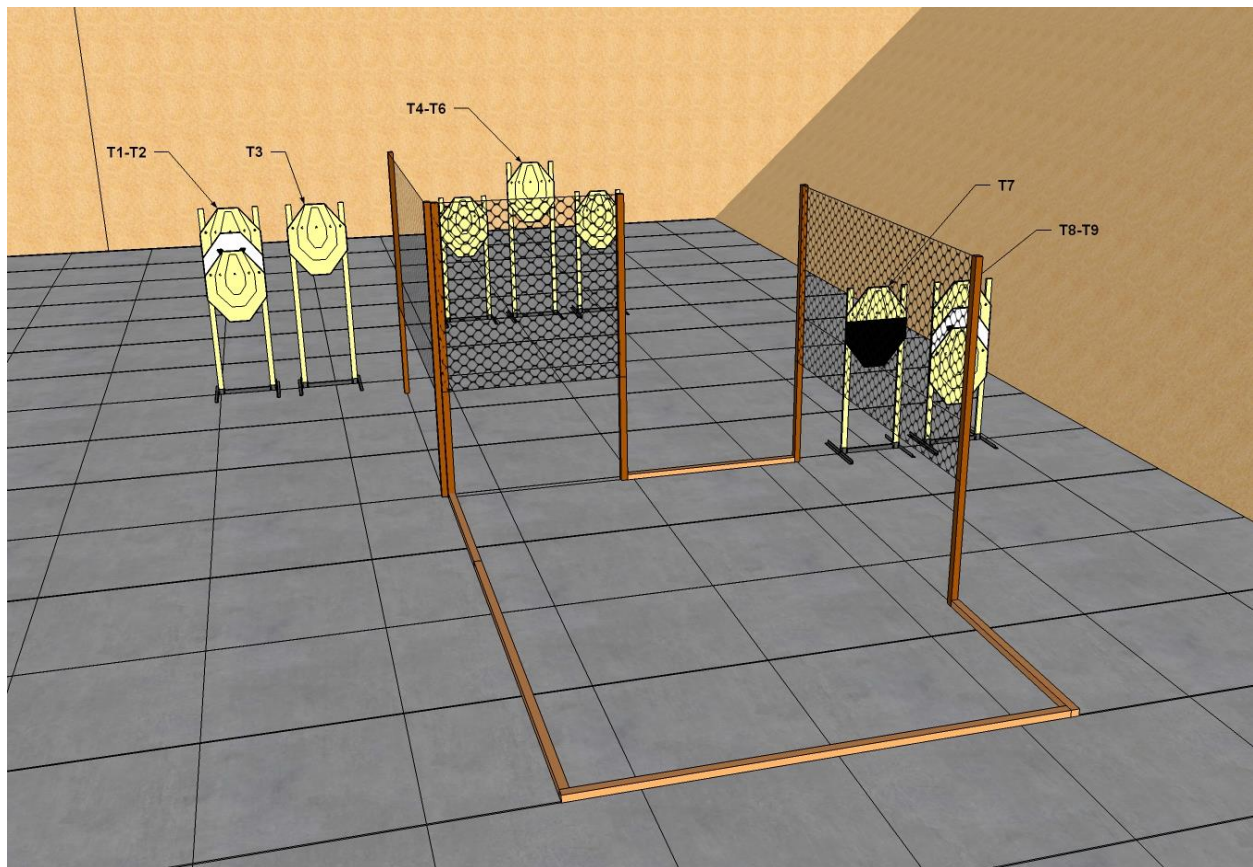
Stage procedure: upon the audible start signal, engage targets from within the shooting area.



Harrah's is an 18 round Comstock medium course with 9 ISPC targets. Scoring is best two hits per paper target.

Start Position: Both feet touching front fault line. Handgun is loaded and holstered; wrists below belt. Loaded PCC held in both hands with stock touching belt and muzzle pointing downrange.

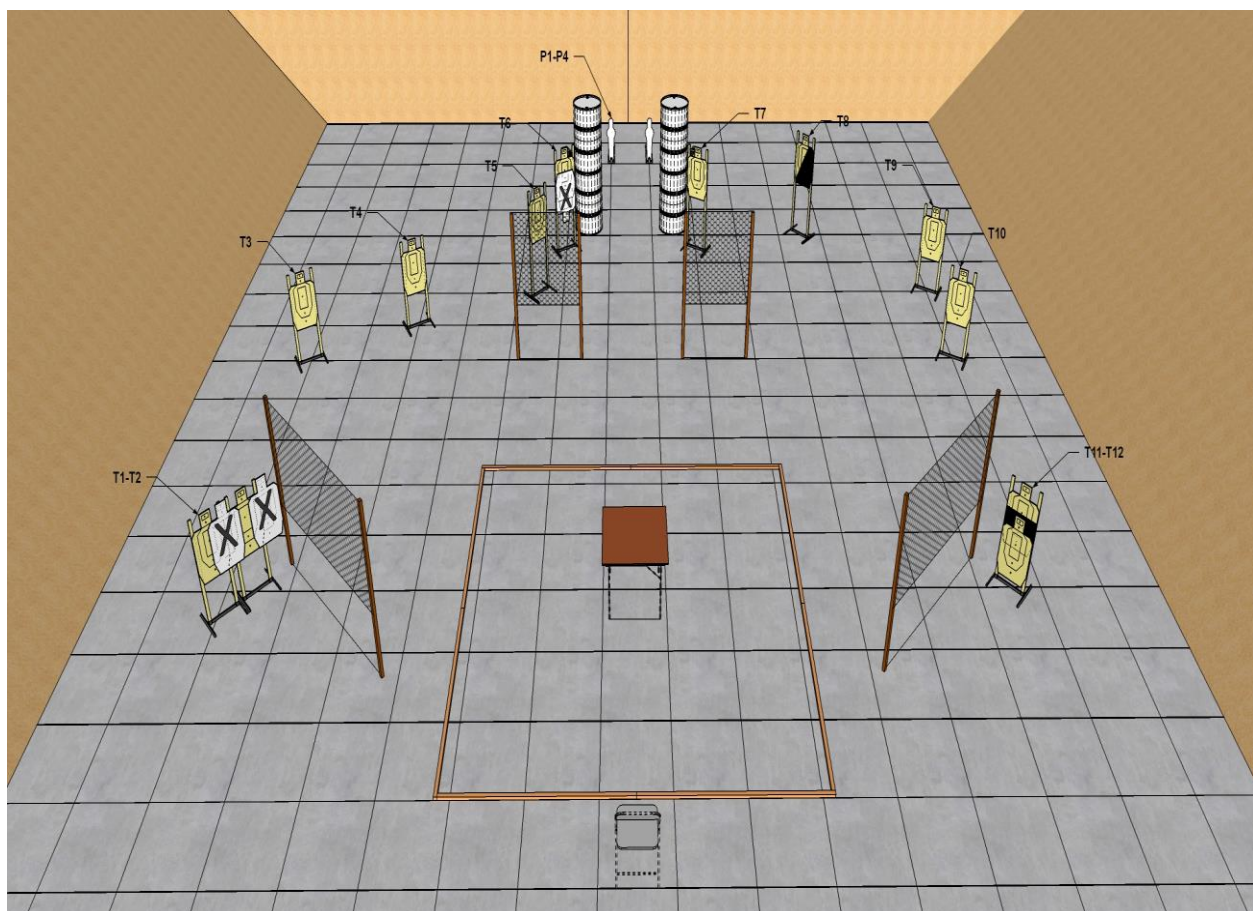
Stage procedure: upon the audible start signal, engage targets from within the shooting area. The last three targets engaged must be engaged strong hand/side only.



Sahara is a 28 round Comstock long course with 12 USPSA targets and 4 poppers. Scoring is best two hits per paper target; steel must fall to score.

Start Position: Seated in chair completely outside the shooting area, hands holding playing cards, feet touching rear fault line. Handgun/PCC is loaded and laying unsupported on table with trigger guard centered on card.

Stage procedure: upon the audible start signal, engage targets from within the shooting area.



Luxor is a 32 round Comstock long course with 15 USPSA targets and 2 poppers. Scoring is best two hits per paper target; steel must fall to score.

Start Position: Feet touching the rear fault line of either shooting area.
Handgun is loaded and holstered; wrists below belt. Loaded PCC held in both hands with stock touching belt and muzzle pointing downrange.

Stage procedure: upon the audible start signal, engage targets from within the shooting areas.

